

Help Center > Community > Verbetervoorstellen > Edit mailings in draft mode, and commit changes once approved (particularly for triggers))

Edit mailings in draft mode, and commit changes once approved (particularly for triggers)) Open Discussion

• JW Joseph Waghorn

• Forum name: #Verbetervoorstellen

It is commonplace to receive requests to edit content on a live trigger. We currently handle this by creating 'test' and 'live' versions of mailings, and then manually port across to live once approved. This is open to error, and so would like to introduce a 'draft mode' to designer view, whereby changes can be made and tests sent without impacting the 'journey' version of the content. Upon approval, the content can then be committed to the journey version (perhaps with management / QC sign off required?)

Comments (3)

Stephan van Maris

11 months ago

Hi Joseph, thanks for your feedback! In the past, we've have multiple requests for tracking changes in campaigns and templates and the ability to approve changes and/or rollback to a previous version,. Luckily, we already have a mechanism in place that keeps track of previous versions of email templates, so we could leverage this to implement the requested functionality. However, this is quite a big project for the frontend. Since we're already working on a new version of the frontend, I'm going to discuss this feature with the design team. So, it will take some time to do properly, but I'll keep you posted!

JW Joseph Waghorn

5 months ago

 $\label{thm:linear} \mbox{Hi Stephan, hope you are well? I was just wondering if there was any update on the above feature request? \\ \mbox{\bf Stephan van Maris}$

5 days ago

Hi Joseph, sorry for not getting back to you sooner. We've had an internal discussion about this and unfortunately the 2025 roadmap is already full. In the coming weeks/months, we'll be focussing on the main topics for next year. I can't make any promises, but I'll definitely keep this Feature Request open for now and make sure will discuss this internally.